

2026 BATESVILLE YOUTH BASEBALL

MAJOR LEAGUE RULES

1. Free substitution - a player may re-enter as many times as needed except for the pitcher. Once a pitcher leaves the game as the pitcher he may not re-enter as the pitcher.

2. Every player bats - Each team shall bat all players in a continuous batting order.

3. Each player must play a minimum of 2 innings.

4. No pitcher shall throw more than 75 pitches in a week. Use common sense here and don't use the same pitcher to start every game. A pitcher may not leave and re-enter as a pitcher.

***The pitch distance is 50 feet.**

***Pitch Count - 1-30 = 0 days rest**

31-45 = 1 day rest

46-75 = 3 days rest

5. The umpires are in charge of keeping your pitch counts. We recommend coaches keep pitch counts as well. Use common sense and DO NOT use the same pitcher for every game.

6. A team must have at least 8 players in order to play a game. If a team is missing players, that team may "recruit" a player from the Minor League to fulfill this requirement for that game only.

A coach may NOT recruit a player from the Babe Ruth League or from another team in the Major League to fulfill this roster requirement. If a team is unable to field a minimum of 8 players that team will forfeit the game.

7. Home team is responsible for keeping the official book and managing the scoreboard. Please give the scoreboard remote to one of the umpires after the game.

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8. Visiting team will rake around home plate and the pitching rubber if you are late game.

9. 6 inning games are scheduled for 90 minutes. A new inning may not be started after the 75 minute mark.

10. ALL GAMES (regular season and tournament/playoffs) – 6 run maximum per inning for every inning.

11. Mercy Rule: 13 after 4. 7 after 5. *YOU CAN PLAY THE REST OF THE GAME (IN THE ALOTTED TIME), JUST TURN THE SCOREBOARD BACK TO 0s

12. Home team should text TRAVIS COOK on the Majors text thread after the game with the score (give the info with the team colors/sponsors)

13. Stealing – Players can lead off and steal any base for the entire year.

- No headfirst slides going into ANY base (diving back to a base is okay). All runners must slide feet first.

- Runners must slide to avoid contact when a play is being made at the base they are advancing to. NO EXCEPTIONS!!

14. Balks – The first balk per pitcher will be a warning for that pitcher. Any additional balk by the same pitcher will lead to the runners moving up one base.

15. Bunting - Bunting is allowed throughout the season with no exceptions.

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16. Infield Fly – There is an infield fly rule in effect in this league. This is called at the discretion of the umpires.

17. Hit Batter – If a pitch hits the ground and then the batter, the batter DOES get to take his base and it is considered a dead ball.

4. Any player warming up a pitcher (even off the field of play) **MUST** wear a mask with throat guard.

5. Pitching distance is 50 feet. Bases are 70 feet.

6. Dropped 3rd is NOT in effect

BAT RULES

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Batesville Youth Baseball goes by its own baseball bat governed rule. Please see below for accepted identification and penalty if not followed.

BATS: USA Baseball Stamped bats ONLY

PENALTY

- If the illegal bat is discovered prior to a batter completing his "at bat" the bat is simply removed from play and the "at bat" continues.
- A player who uses an illegal bat or non-conforming barrel dimension and hits a fair ball will be ruled out. No advancement on the bases will be allowed, and any outs during the play shall stand. This is an appeal play. The "at bat" will be considered legal once a pitch is thrown to the next batter.
- Any bat discovered prior to the game that does not conform to the above rule shall be directed to be removed immediately and not be allowed for use during the game.

WEATHER

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The decision to postpone or cancel games after they have begun will come down to the Board Member on Duty. This person will have to decide on a game by game basis. The following are the decisions they can make:

1. Wait and see if the game can resume. If the board member thinks the fields will still be playable, they can decide to wait until the weather passes and resume the games where they left off.

- **Lightning & Thunder Delays:** If we pull players from the field due to lightning and/or thunder (but NOT wet/sloppy/unsafe fields), we should always plan to resume those games immediately, once we have the all-clear based upon the lightning/thunder policy (restart on the same night / 30 minutes after the last time lightning is seen and/or thunder is heard). We should stop the timers at the moment the play is stopped and restart them as soon as the field and both teams are ready to play.

- In the case that an early game incurs a lightning delay, a judgement call may have to be made about the late game. Most likely that late game will either need to be cancelled/rescheduled or moved to another field. The moving to another field may not be a legitimate option, depending upon umpire availability, etc.

- We should communicate to all families that as long as the On-Site Board Member believes it is safe to continue playing, we will continue to play in the rain. We should not pull players just because it is raining. Players should only be pulled from the field in the case that it is unsafe to

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continue play. This can be because of lightning (as mentioned above) or because of degradation of the playing surface (slick/smearly surface that does not afford good footing).

- If pulled for lightning alone, then we cover that by the lightning/thunder policy (30 minute waiting period) with regards to resuming a game, unless it appears the lightning/thunder will not be stopping with sufficient daylight to allow the game to be resumed. In that case, the On-Site Board member will need to make a call.

2. Declare the game as final. This means that the game will be over, and no makeup is needed.

A game can be declared final if one of the following criteria is met:

- Lopsided games - 2nd inning or later - one of the teams is ahead by more than the run-rule

- The coaches can agree that the score is too much and declares the game over

- "Completed" games - If 3 full innings have been played and > 60 minutes of game play have elapsed, the game is complete. Winner is team ahead at the end of the last completed inning.

3. Declare the game as Suspended. This means the game will pick up exactly where it left off on another day. This should only be used in special cases where the game has meaning to standings or playoffs.

- Suspended games will be continued at the discretion of the League Head and President

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- The pitchers pitch count still counts for the week of the original game and of the makeup game.
- Any player who cannot make the resumed game will not be counted as an out in the lineup.
- Players who were not at the original game may not be added to the lineup unless the opposing coach agrees to this. If they are added, they must go to the bottom of the lineup.
- Players who were not at the original game may not pitch in the resumed game no matter what.

4. The game is cancelled and started over. This game will not count and a new one will be rescheduled.

- Games still in the 1st inning should just be cancelled and restarted.
- T-Ball games where not everyone has gotten to bat at least once, just reschedule it